

	A	B	C	D	E	F	G	H	I	J	K
1	System:	[Fill]								System Boundary	
2		Fundamentals								System	Environment
3		Name	Reference							[Fill]	[Fill]
4											
5	Accident Levels:	[Fill]	N / A								
6											
7	Accidents:	[Fill]	[Fill]								
8				Hazardous Factor	System Element	System Element State	Env. Element	Env. Element State			
9	Hazards:	[Fill]	[Fill]	[Fill]	[Fill]	[Fill]	[Fill]	[Fill]			
10											
11	Safety Constrain	[Fill]	[Fill]								
12											
13		Explanations									
14	Reference	Explanation									
15											

	A	B	C	D	E	F	G	H	I
1	Activity 0: Fundamentals								
2	Step 0.2								
3	Element:		Successor Link Name(s):		Predecessor Link Name(s)		Classification		
4	[Fill]		[Fill]		[Fill]		Architectural:	[Fill]	
5			[...]		[...]			[...]	
6									
7									
8	Activity 1: Unsafe Interactions								
9	Step 1.1			Step 1.2					
10	Successor Dangers			Manifestations					
11				Pred. Link		Content		Halted	Erratic
12	High	Low	Early			Late			
13	[Fill]		[Fill]		[Fill]		[Fill]	[Fill]	
14	[...]		[...]		[...]		[...]	[...]	
15									
16	Process Variable Name		Process Values						Unit
17	[Fill]		[Fill]		[...]			[Fill]	
18	[...]		[Fill]		[...]			[...]	
19									
20	Step 1.3								
21	Externally Caused Dangers						Proposed Mitigations		
22	Successor Danger	Name	Process Var. Name	Process Var. Value	Interpretation		Co-occurring Dangers	Run-time Detection	Run-time Handling
23	[Fill]	[Fill]	[Fill]	[Fill]	[Fill]		[Fill]	[Fill]	[Fill]
24	[...]	[...]	[...]	[...]	[...]		[...]	[...]	[...]
25									
26									
27	Activity 2: Internal Faults								
28									
29	Step 2.1								
30	Faults Not Considered								
31	Guideword			Justification					
32	[Fill]			[Fill]					
33	[...]			[...]					
34									
35	Step 2.2								
36	Internally Caused Dangers								
37	Successor Danger	Guideword	Interpretation		Co-occurring Dangers	Design-time Detection	Run-time Detection	Run-time Error Handling	Run-time Fault Handling
38	[Fill]	[Fill]	[Fill]		[Fill]	[Fill]	[Fill]	[Fill]	[Fill]
39	[...]	[...]	[...]		[...]	[...]	[...]	[...]	[...]
40									